

COLOURS

Spot Colours



Please ensure all colours in spot colour jobs are assigned Pantone colours (or are 'Black'). CMYK and RGB colour used in spot colour jobs will result in your job being rejected.

PLEASE NOTE: Do not use fountain fills in spot colour jobs as this will cause your job to be rejected.

RGB Colours



Please do not use RGB colour for fills and outlines in full colour jobs as the resulting colour may not be as expected once converted to CMYK for print.



Overprint Colours



Please note that if you accidentally set a fill or line to overprint, the final printed job will NOT look as it does in your design file, since all inks are transparent.

(Top Tip: Once you have created your PDF for printing (see page 7) view it in Acrobat Professional and go to the drop down menu Advanced/Print Production and activate Overprint Preview. In this view you will be able to see if you have inadvertently left any Overprints on your job. Try it with this Technical Guide PDF. Overprints are also identifiable by printing separations.)

Black



Please ensure all black text and fills have the colour value C0 M0 Y0 K100. Try to keep text below 12pt in black whenever possible, as small coloured text may not look as sharp once printed. Large solid areas of black can be 'beefed up' with the addition of 60% Cyan (C60 M0 Y0 K100) resulting in a deeper looking black known as 'rich black'.

Fountain Fills & Transparencies



Please do not use fountain fills in spot colour jobs as this will cause your job to be rejected. Fountain fills in full colour jobs are fine.

PLEASE NOTE: If you have a spot colour job containing a fountain fill please supply us the native design file as File Assist and we will convert the fountain fills to a printable format.

Please do not use transparencies in Microsoft Word or Publisher as this will result in your job being rejected. Please flatten any transparencies in Adobe Illustrator prior to submitting your file.

Spot to Process Colour Conversion



When Pantone colours are converted to CMYK for full colour printing a change in colour is inevitable, it is impossible to exactly replicate spot colours using CMYK inks.

Similarly, with RGB images, when they are converted to CMYK, there is a colour shift.

Please allow for this colour shift when designing your job.

Vector/Bitmap Colours



Please note that areas of colour which have vector fills will appear different to areas of colour which have bitmap fills **once printed** even when the colour values are identical. This means that a 'join' will be visible where vector colour meets bitmap colour. This will be more pronounced if RGB colour has been used after the conversion to CMYK has taken place. **The solution is to extend your bitmap colour out in a bitmap package (such as Photoshop) avoiding the joining of vector and bitmap colour completely.**

Spot UV



When supplying Spot UV jobs you must also supply a PDF of the areas which need spot UV'd. The PDF should consist of black solid shapes in the exact position where the spot UV is required, ideally 1mm bigger all round to allow for easier register. Please add an outline to any text which needs spot UV'd, again to help with register (the larger the text, the thicker the outline should be added). **It is not recommended that small text is Spot UV'd.**